

TWLV STIX GOLF TOUR 2024



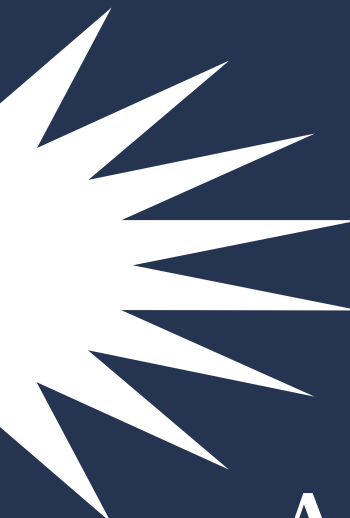
**TWLV STIX TOUR
HANDBOOK
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TWLV STIX GOLF 2024

WELCOME TO THE TOUR!

Thank you to everyone for joining the Twlv Stix Tour and becoming a member of the Twlv Stix Golf Club. Twlv Stix Golf is about growing your community while growing your golf skills. Competitive golf shows what you need to work on, there is no hiding, no mulligans, no gimmies. It is a necessary step if you wish to get really good at this hard game of golf and I think we all do.

Have fun, learn more about this great game and play well.



Sincerely,
Ryan Andrews
Founder of Twlv Stix

A COMPETITIVE ROUND

The Twlv Stix Tour is meant to be a competitive league for those with little to no competitive golf experience.

We want to test your skills under similar conditions too that of a more serious tournament but we also want this to be enjoyable for everyone to play in.

At Twlv Stix we believe that you can still play great golf while having a good time, we are still out on the golf course. Play your best, play by the rules of the game and have fun.

The information provided in this handbook is meant to be a quick resource for some of the rules you may not be familiar with when only playing casual rounds with your friends.

Please respect your group, if you are not having a good round please do not ruin the day for others. No throwing clubs, excessive profanity, or physical violence of any kind is to be tolerated. It's golf, it is still just a game. Have fun out there.

DAY OF...

Tee Times

You will receive your tee times on the Friday evening, before the Sunday of the tournament.

Registration

Please arrive 30min before your tee time for registration, at the latest. This will give you time to hear any relevant information regarding the course, local rule changes, or simply warm up properly.

Local Rules

There will be an information sheet in your cart and at the registration table explaining any rulings, procedures, or clubhouse information.

Scoring

At registration you can pick up your score card(s). You are responsible to give your card to another in your group to keep score and vice versa. Please sign and attest scorecards to hand in to Ryan at the end of your round. Scorecards are the official score keeper over golf genius.

Golf Genius App Scoring

At registration, one person in your group will be assigned the role of scorer for the golf genius app. This is for live scoring purposes.

Food & Drink

Please do not rely on the clubhouse for your food at the turn. This will slow down pace of play if kitchen is backed up. Have a water bottle and snacks to keep fuelled up. Remember this is not a beer league you are all amateur athletes on this tour.

Cash Prizing

Net Cash Prizing is for Members Only
1st, 2nd, & 3rd

Gross Cash is Open to All Golfers.
1st & 2nd

More on Prizing [HERE](#) under “prizing”

Drinking

If you want to have a beer or two on the course you are welcome to but please do not abuse it and be an ass.

19th Hole

At the end of each round, before you head to get food or drink, make sure you have signed and handed in your scorecard before having that beer. Feel free to stay and watch the field come in. If not, no worries.

DAY OF...

Ready Golf

"Ready Golf" means being ready to play, not playing when you're ready.

- 1) Walk to your ball as soon as possible, so that you can choose your club and think about the shot in advance.
- 2) When a ball is lost, hit your shot first and then help look for the lost ball.
- 3) Walk down the sides of the fairway to reach your ball and then approach it from the center.
- 4) Never play in a caravan, moving in a group from ball to ball.
- 5) When on the green, line up your putt before it is your turn. Last Season we took way to long on the greens.

Please attempt to keep pace of play, This is 4.5 hour rounds, 15 min holes.

NGL & Stableford Scoring

The game within the game. We have marked 6 tournaments as NGL events. NGL events are 9 holes, the front 9 of each course. Stableford Scoring. This is integrated into our regular tour play so you don't have to score anything differently, we take care of that for you.

Stableford Points

- Hole-in-one - 6 points
- Double Eagle - 5 points
- Eagle - 4 points
- Birdie - 3 points
- Par - 2 points
- Bogey 1 - points
- Double Bogey or Worse - 0 Points

We will take your best 4 scores, it is in your best interest to play in all 6 NGL events.

RULES YOU MIGHT NEED TO KNOW FOR COMPETITION GOLF

1. BALL FALLS OF THE TEE

You get to re-tee without penalty.

(Exception: You've already whiffed on the first shot. If the ball then falls off, you have to play it as it lies.)

This also applies if you accidentally hit your tee ball with your practice swing.

Of course there might be a little embarrassment when something like this happen

3. IMPROVING YOUR LIE

Can you break a branch off to improve your lie?

Nope: You cannot improve the position or lie of your ball. This includes moving or bending anything growing or fixed in the realm of your envisioned swing. No you can't start ripping things out of the ground or breaking branches.

5. EMBEDDED BALLS

You can take a free drop from all embedded balls in the "general area", including in the semi-rough and rough. Balls embedded in a bunker or in penalty areas still have to be played as they lie.

2. GIVING ADVICE

You may not ask your friend what iron they just hit, or, while on the green, point to a spot and say, "I think this is the line." While such behaviour is standard in a normal round, it's deemed illegal in competitive play. The penalty is two strokes

4. BEACH RULES

Touching the sand incidentally is allowed, i.e. you are permitted to lean on your club. You are still not allowed to test the condition of the sand before the stroke is played, improve the line of play, ground the club in front of or behind the ball or touch the sand during practice swings. Local Rules could apply.

6. CLUBS IN YOUR BAG

You're allowed to carry up to 14 clubs in your bag during a competitive round. You may carry less - it can cost you penalty strokes for every hole you play with more than 14 clubs.

RULES YOU MIGHT NEED TO KNOW FOR COMPETITION GOLF

7. PROVISIONAL BALLS

A player must announce "I am hitting a provisional" to competitors. You must abandon your provisional ball if your original isn't lost or out-of-bounds.

Provisionals are not for when you hit into a penalty only when you are OB (white stakes), or when you don't think you will be able to find it.

9. IDENTIFYING YOUR BALL

Buried in the rough and can't tell if it's your ball? You are allowed to lift the ball for ID purposes. "The player must announce his intention to lift the ball to an opponent, fellow-competitor or marker, and mark the position of the ball. He may then lift the ball and identify it. You can not clean your ball

11. TEEING AREA

Check that you are teeing up behind the markers. You must be behind the markers but no farther back than two club lengths behind. Being "in front" of the tee marker means that you're closer to the hole

8. RELIEF CART PATHS, GUR, IMMOVABLE OBJECTS

You take your stance, getting one club length of relief. The new spot has to be without interference from what caused the drop. For example, if the ball lies on a cart path, the ball must be dropped at a point where the cart path does not interfere with the lie of the ball, the stance, and also the area of intended swing.

10. PLAY THE WRONG BALL

Playing the wrong golf ball will be a two-stroke penalty in strokeplay. To avoid such a penalty, mark your ball more clearly with distinctive personalized symbols and announce to your playing partners.

12. DON'T KNOW THE RULES

Discuss with your playing partners about the ruling. ALWAYS do this.

Play a second ball.

Call the Club House.

Read the Rule Book.

RULES YOU MIGHT NEED TO KNOW FOR COMPETITION GOLF

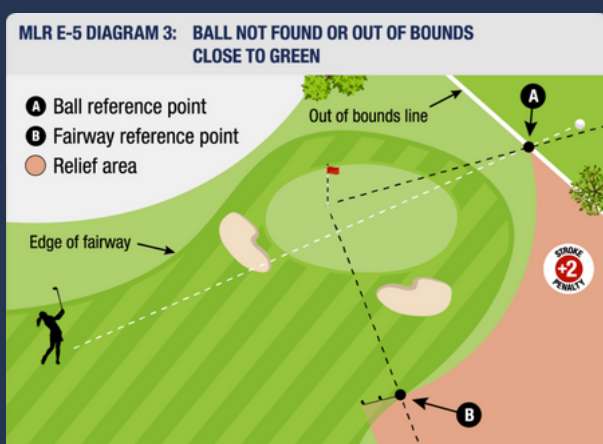
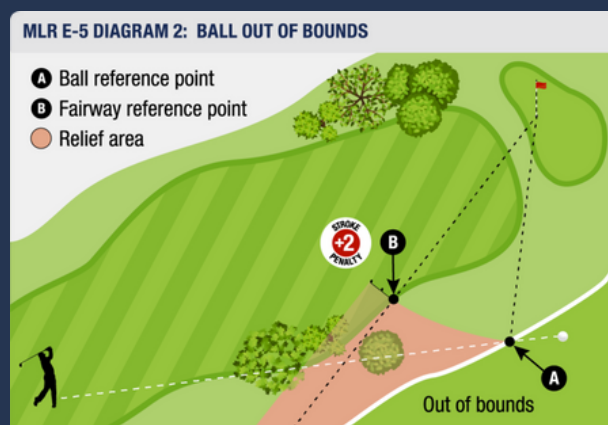
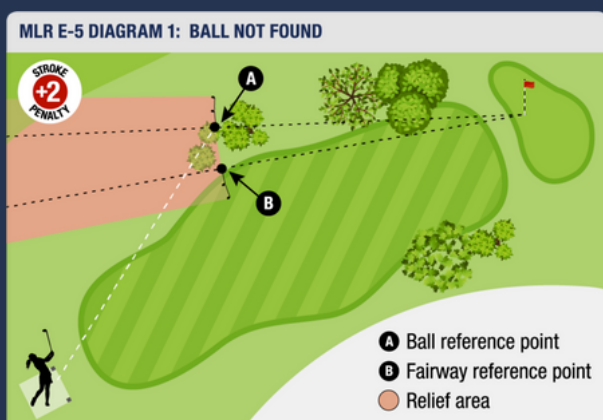
13. LOCAL RULE FOR OUT-OF-BOUNDS WHITE STAKES AND WHITE LINES OR LOST BALL

Hit a Provisional ball if you think your ball is out of bounds or lost. If you do this you can not use the next option. You must play provisional rules.

Players have the option of dropping in the fairway if they so choose.

Players must find where their ball went out of bounds and create an imaginary perpendicular line to the fairway, no closer to the hole. From there, you can now drop anywhere within two club-lengths behind the line. The next shot will be your fourth.

This rule keeps groups moving and speeds up play.



RULES YOU MIGHT NEED TO KNOW FOR COMPETITION GOLF

13. PENALTY AREAS - YELLOW STAKES AND YELLOW LINES

The penalty is one stroke.

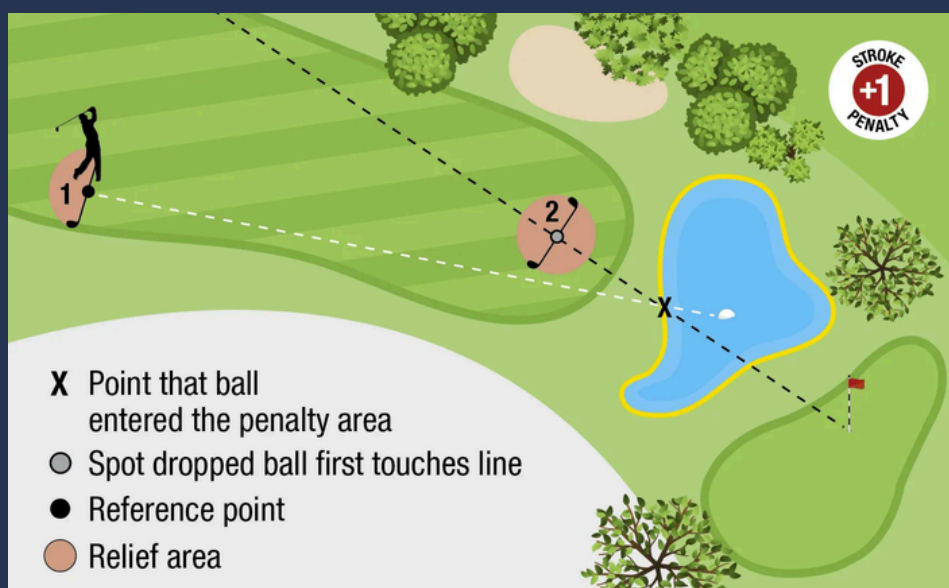
When it is known or virtually certain that a ball is in a yellow penalty area and the player wishes to take relief, the player has two options, each for one penalty stroke.

The player may:

Take stroke-and-distance relief by playing a ball from a relief area based on where the previous stroke was made. (we do not play this one)

Take back-on-the-line relief by dropping a ball outside the penalty area, keeping point X between the hole and the spot where the ball is dropped. Far as you want to go back.

Drop Zones are another option, if designated.



RULES YOU MIGHT NEED TO KNOW FOR COMPETITION GOLF

15. PENALTY AREAS - RED STAKES AND RED LINES

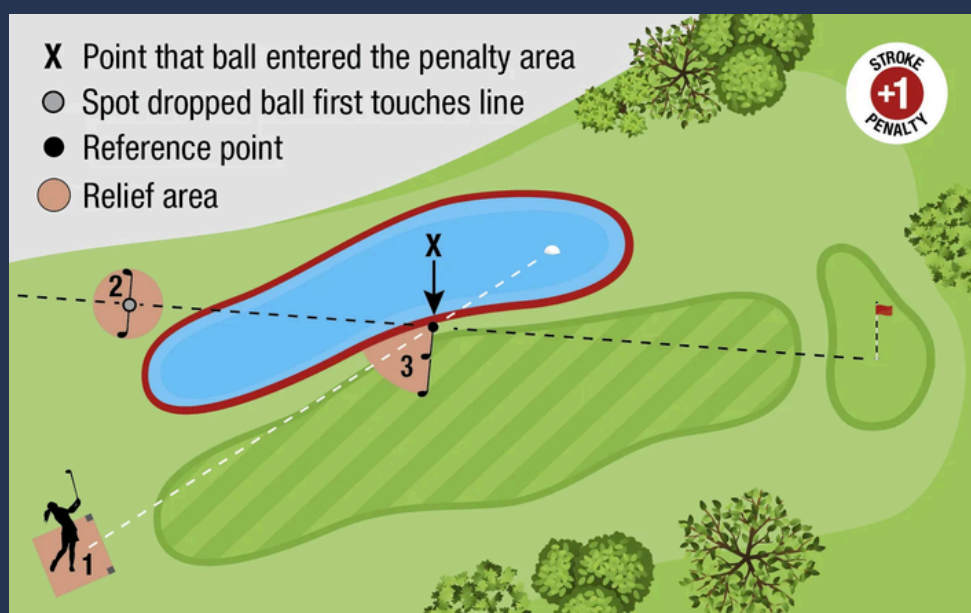
When it is known or virtually certain that a ball is in a red penalty area and the player wishes to take relief, the player has three options, each for one penalty stroke.

The player may:

Take stroke-and-distance relief by playing a ball from a relief area based on where the previous stroke was made. (We will not be playing this way)

Take back-on-the-line relief by dropping a ball outside the penalty area, keeping point X between the hole and the spot where the ball is dropped.

Take lateral relief (red penalty area only). The reference point for taking relief is point X, and a ball must be dropped in and played from the two club-length relief area, which is no nearer the hole than point X.



RULES YOU MIGHT NEED TO KNOW FOR COMPETITION GOLF



SEARCH TIME

Previously, five minutes were available for finding a lost ball. Now, the maximum search time is only three minutes. Most balls were previously found within three minutes and searching during the last two minutes was often unsuccessful .

PENALTY OF SLOW PLAY

You will get one warning to please pick up pace of play if there is a complete hole between you and the group ahead of you. You will be given an opportunity to catch up.

If it becomes worse then you will be asked to catch up and this may mean, pick up your balls. A pick up will be issued by Ryan only. If this happens, a automatic double bogey will be scored on your scorecard for everyone.

Please police yourselves and don't take offence if you are told you are playing slow.

TECHNOLOGY

You may use GPS, your phone app, arccos or a rangefinder with slope.

MUSIC

We ask you not to play music while you are competing in our events. Not all people enjoy playing with music going and not everyone loves country music

HANDICAPS

Your playing handicaps will be marked on the scorecards along with dots on each hole that you receive a stroke. Please only enter in your gross scores, do not enter in your net score.

RULES RESOURCES

Rules of Golf PDF - [Click Here](#)

Rules of Golf App - [Click Here](#)

www.randa.org/en/rules/rules-app

Golf Canada Rules of Golf Website - [Click Here](#)

GAMES

SKINS

01.

\$20 will be collected before the round during registration, this is not mandatory. Once everyone is entered we will allocate a monetary value to each skin.

You can e-transfer skins to skinstst@gmail.com

If a player wins the first hole outright (gross score/entire field) they get the skin. If nobody wins outright, the skin is carried over and the next hole is worth two skins. This continues until someone wins a hole outright. When that happens, the next hole will be worth one skin again.

If there is carry over money from the tournament, then it all goes into the Tour Championship Skins Pot.

At the end each player will be paid out for each skin they have won. (via E-Transfer)



CLOSEST TO THE PIN 02.

Ace Cam will always be on! We have one closest to the pin and you will see 2 cameras at this hole. One behind the tee blocks and one at the green. Please do not touch this.

If you are closest, mark your name, make it legible and place it where your ball ended up. Simple, done it before.

SOCIAL MEDIA

#TWLVSTIX #TST
#TWLVSTIXGOLF

TAKE PICTURES

Take all the pictures you want while you play but just don't let it slow you down. If you post on social media, please use the above tag.

TAKE VIDEO

If there is a big moment in your group, try to get someone to film it. We have all signed up for competitive golf and that comes with cameras in your face regularly.

TAG ON INSTAGRAM

Tag your group members, tag @twlvstixgolf, tag the golf course, tag, tag, tag.

#TWLVSTIX



TITLE SPONSOR

SYNCHRONIZED

EMPLOYEE BENEFITS

ABOUT Synchronized Employee Benefits Corporation

We specialize in assisting your company craft an exceptional benefits program.

Together we have over 50 years of experience in protecting and empowering businesses like yours.

GROUP BENEFITS

Your business depends on your employees, take care of them with competitive employee benefits and you will attract and maintain the best talent.

Your business and its people are unique and so are the needs of each.

Regardless of the size of your business, we can put together a comprehensive group benefits plan for your small medium or large business.

ACQUISITIONS

We understand that there's a void in the marketplace for qualified, experienced advisors that can properly transition business and take care of clients. That's why our team specializes in helping other Advisory practices successfully transition their business for retirement or practice optimization.

OUR LEADERSHIP

Our leadership was featured in the Top 100 people in Finance magazine, you can read about that story here: [Dustin Hughes & Donovan March | The Top 100 Magazine | Profile](#)

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